

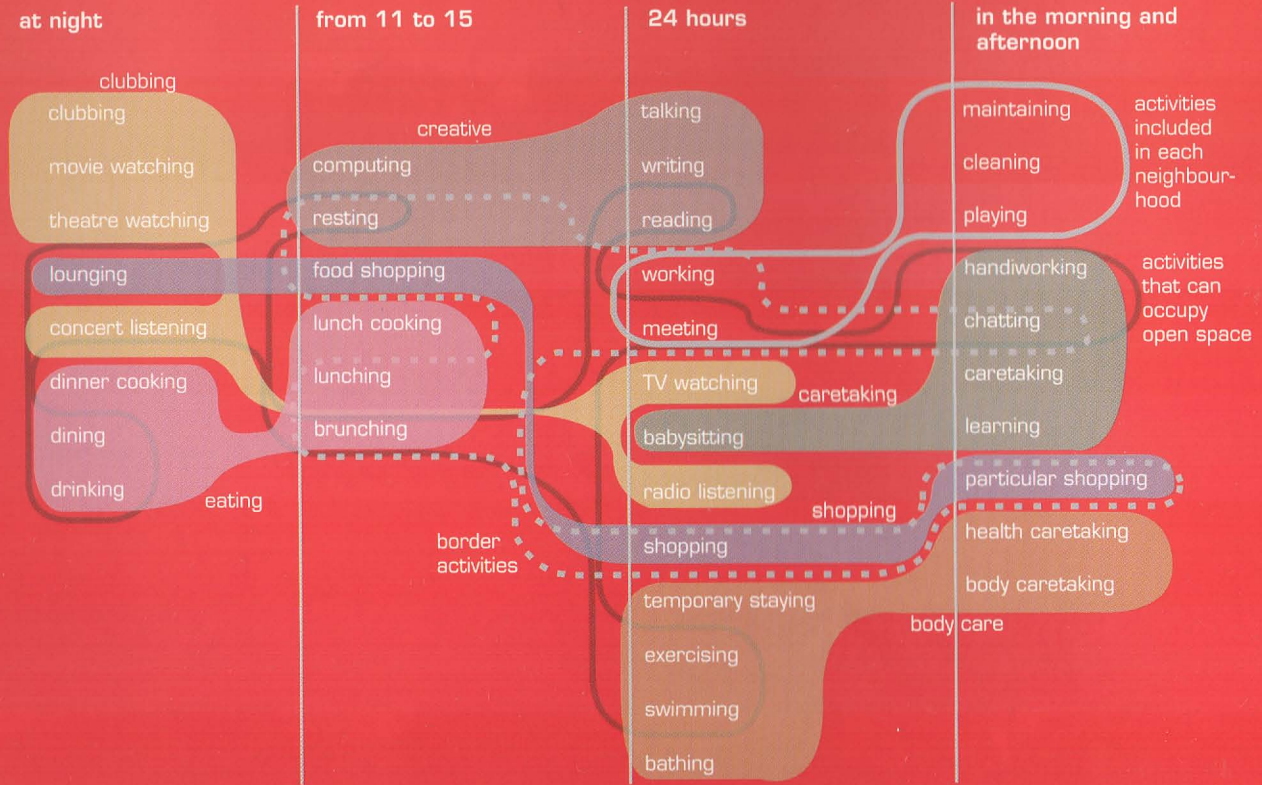
Classification of the programme according to activities in the neighbourhoods

neighbourhood rules >>

Programmatic neighbourhoods

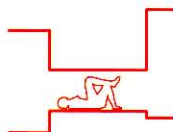
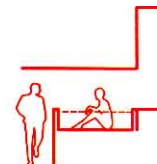
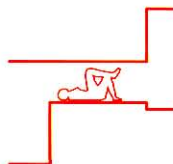
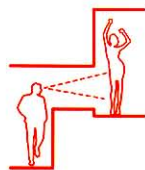
- 'care'**
 - swimming
 - bathing
 - exercising
 - healthcare
 - body care
- 'making'**
 - chatting
 - babysitting
 - caretaking
 - learning
 - handworking
- 'creative'**
 - talking
 - writing
 - reading
 - computing
 - resting
 - painting
- 'eating'**
 - dining/dinner
 - preparing
 - drinking
 - lunching/lunch
 - cooking
 - brunching
- 'shopping'**
 - food shopping
 - particular shopping
 - shopping
 - lounging
- 'leisure'**
 - movie watching
 - theatre watching
 - concert listening
 - clubbing
 - radio listening
 - TV watching

This diagram shows time-dependent overlapping of neighbourhoods: the programmatic specificity and the physical interlocking of each neighbourhood allows for an exchange process that builds up their mutual interdependency. This range of public activities establishes 'opening and closing' times and guarantees the privacy of their inhabitants by avoiding 24-hour public access.



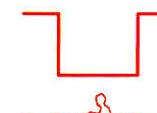
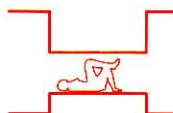
catalogue of the activity-tiles

[two-side opening]



extending the inside
['double bed']

extending the inside
['large jacuzzi']





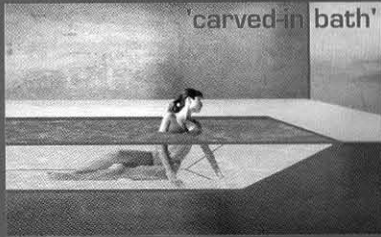
ergonomic mutation >>

catalogue of the activity-tiles

[one-side opening]

> catalogue of the activity-tiles
 >> activity > ergonomic position > section

An activity-tile redefines the spatial organisation of domestic living:
 > 'a space saver' > higher density
 > less volume to heat or cool > ecology
 > new spatial relations stimulate new psychological and perceptive senses



inclining the surface



lying > sleeping



sitting > bathing



sitting > writing > eating



standing

shifting the position > up



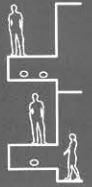
shifting the position > down



combination of lying tiles



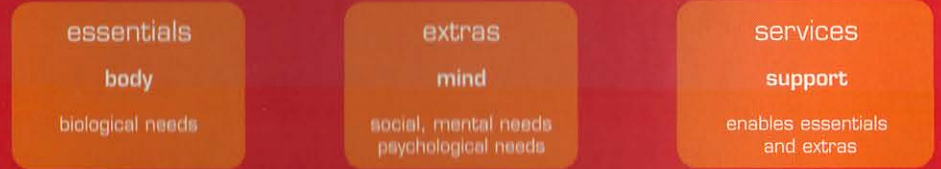
combination of lying and standing tiles



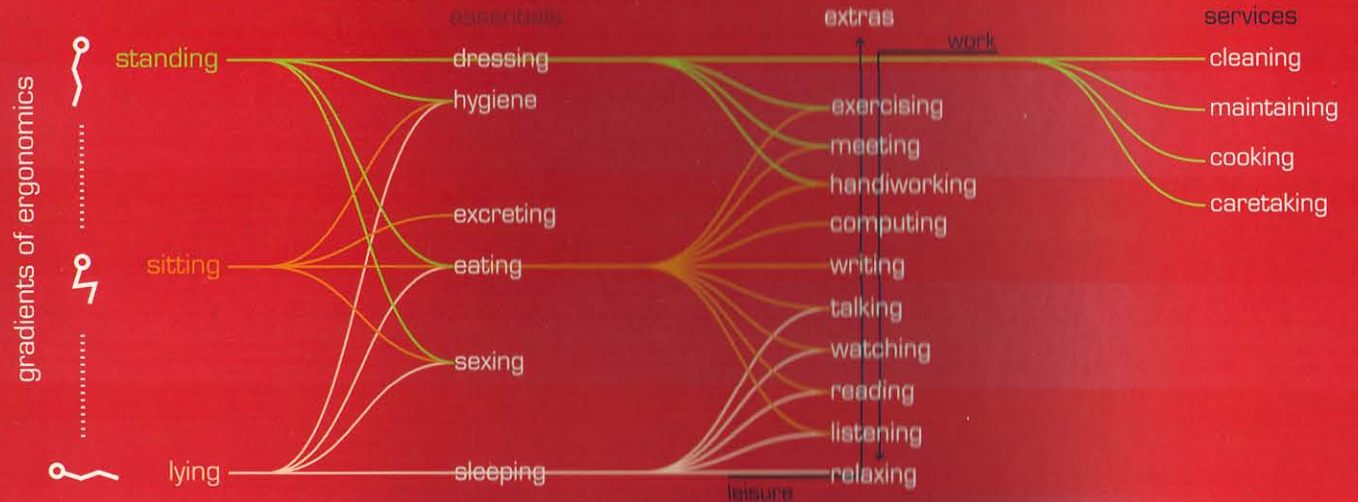
activities > ergonomics >>

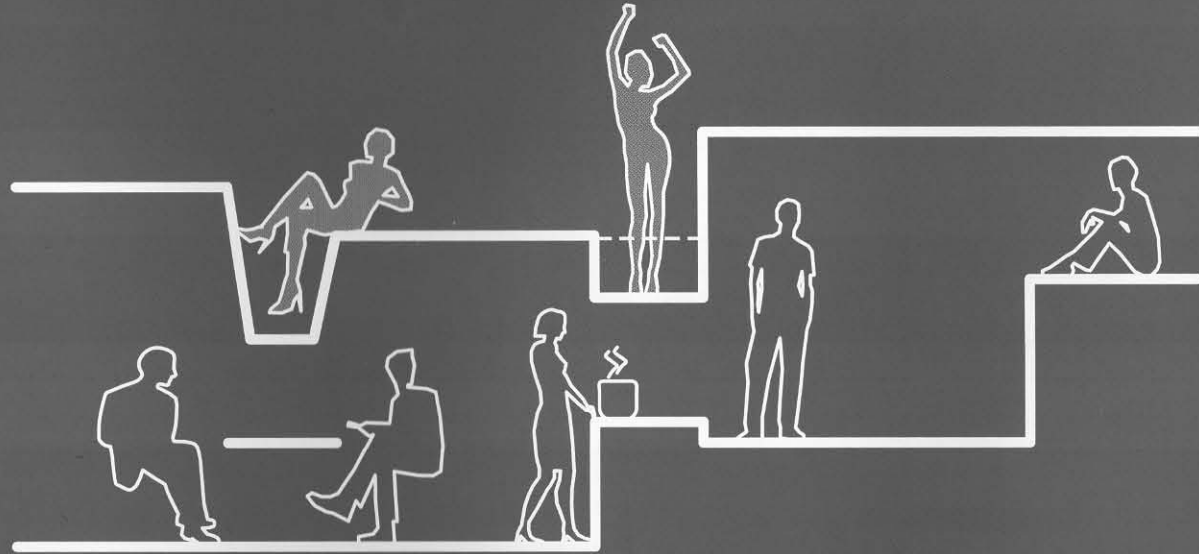
58 > challenging fixed relationships between floor and ceiling

Assignments of discrete ergonomic body positions to specific everyday activities opens up an area of research regarding variable relationships between floor and ceiling. These relationships produce an activity-tile system used to generate household variation.



activities-ergonomics diagram



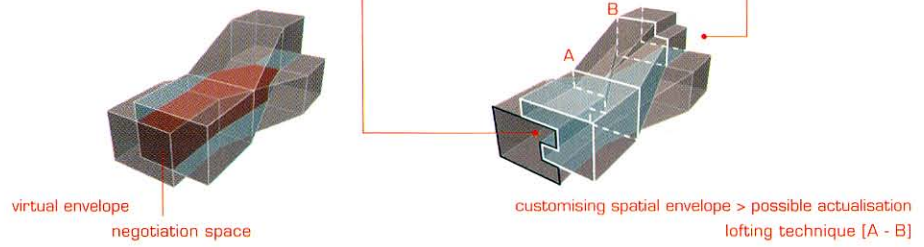
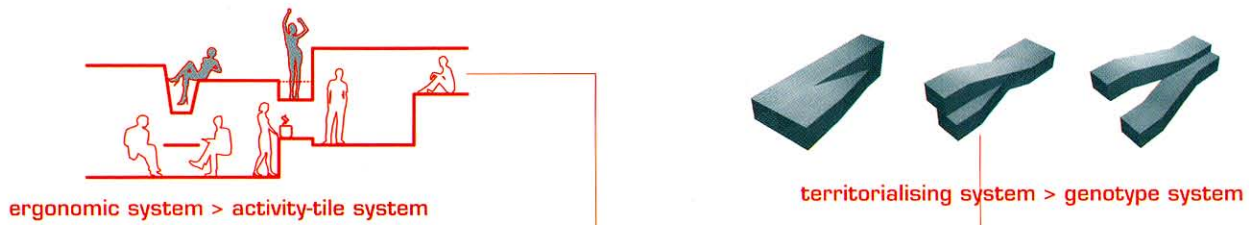


condensed-negotiated section

> a **condensed-negotiated section**, registering ergonomic positions of the human body related to categories of activities, challenges a static living space and is rendered as the deformation of the floor and ceiling (creating, for example, 'super low' sleeping spaces, extremely narrow passages, etc).

> extreme variation in spatial situations can be seen to potentially negotiate the dwelling requirements of an adjacent unit. The field of individual choice, adjustment and customisation is thus enlarged in many ways:

- >> activities become exchange items: that can be bought or rented
- >> the user buys or rents the volume (m^3), not surface (m^2) of a dwelling
- >> the idea of the storey is abolished
- >> internal perceptions in the dwelling are changed



spatial organisation = hyperattached system

